

Lottery2002

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COLLABORATORS

	<i>TITLE :</i> Lottery2002	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		August 24, 2022
<i>SIGNATURE</i>		

REVISION HISTORY

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Chapter 1

Lottery2002

1.1 Contents

Lottery2002 V2.1

User Guide

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1.2 Introduction

Introduction

THIS PROGRAM WILL ONLY PRODUCE RANDOM NUMBERS.

The Lottery2002 (OS3.5/9) V2.1 is freeware.

It uses the new boopsi classes in OS3.5/9, & was compiled using StormC 3 Pro.

I have included my 'C' source code (it my not look pretty but it works for me).

Lottery2002 Very simply generates 2 sets of random numbers for the Wednesday & Saturday's National Lottery in GB.

If by any chance you win the Lottery please remember what COMPUTER choose the numbers.

GOOD LUCK.

1.3 Requirements

Lottery2002 requires:

- OS 3.5/9 & 68020/30/40/60

- Optional for speaking the choosen numbers.
- Translator.library =>v36. in LIBS:
- Narrator.device. in DEVS:
- Both of these were copied from my old A600.
- this the mount list to mount the speak device

```
/* Speak-Handler mount entry*/
```

```
Handler = L:Speak-Handler
```

```
Stacksize = 6000
```

```
Priority = 5
```

```
GlobVec = -1
```

Save it as a text file, add a Project icon with a

Default tool c:Mount and a tool type ACTIVATE=0

Put them both in DEVS/DOSDrivers

tested with:

- A1200 + 130Mb ram + Blizzard 1260 Accelerator + SCSI interface.

1.4 Usage

Usage

Lottery2002 V2.1 can be run from a CLI or from Workbench.

There are no commands or ToolTypes required.

There are 3 buttons at the bottom of the Lottery2002 window.

- Start (key S) Starts to generate random numbers for Wednesday & Saturday.
- Speak (key E) Speaks the choosen numbers, if disabled could not find the Translator.library or the Narrator.device.
- Quit (key Q) Quits Lottery2002.

The Lottery2002 window also has a Iconify gadget and Menus attached to it. The menus do the same as the buttons & has an About... item.

NOTE: if you rename Lottery2002 it won't use it's icon as I have hard coded the icon name as Lottery2002.

Gadget help is shown in the Workbench screen tile bar.

1.5 Author

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1.6 Copyright

Copyright

IMPORTANT !

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- You are allowed to copy Lottery2002.
- You are not allowed to make changes in the program code or in this document.
- The package must be distributed in its complete form.
- Lottery2002 can be distributed but it is not allowed to make profit with selling this program, Except to be included on an Aminet CD or CD supplied free with any Amiga Magazine.

Disclaimer:

The author is in no way liable for any changes made to any part of the package, or consequences thereof as he is in no way liable for damages or loss of data directly or indirectly caused by this software.

1.7 History

History of Lottery2002

V1.0 : Sent to AUI Amiga Magazine, 1996.

V1.1 : Not released.

V2.0 : Sent to Amiga Format Jan 2002.

Re-written on StormC 3 Pro using OS 3.5/9 Reaction classes.

V2.1 : Added FuelGauge gadget.